Evans on Matthews Hill, 21July 1861

Union Forces

Shattered point: 36

2nd Division: Colonel D. Hunter (A. Porter)

1st Brigade: Colonel A. Porter

8th New York (Militia) Infantry Regiment 7 E R

14th New York (Militia) Infantry Regiment 7 E R

27th New York (Militia) Infantry Regiment 8 E R

Battalion US Infantry, Major G. Sykes 6 E V

Battalion US Marines, Major J.G.Reynolds 6 E V

Battalion US Cavalry, Major I.N.Palmer 5 S V

5th US Artillery, Company D 3 light smoothbores

2nd Brigade: Colonel A.E.Burnside

2nd New Hampshire Infantry Regiment 8 E R

1st Rhode Island Infantry Regiment 7 E R

2nd Rhode Island Infantry Regiment (with battery) 7 E R

3 light smoothbores

71st New York Infantry Regiment (with 2 howitzers) 7 E R

1 howitzer

You begin the game in column heading South on the road from Sudley Springs Ford, with Burnside's brigade in the lead. The head of your column should be at point A, on the edge of the woods north of Matthews Hill, with other regiments snaking back off table. All troops are in march column, directly behind one another.

You are the spearhead of a flanking attack around the secessionist left. The rebels are trying to form a defence on Buck Hill at point B and your objective is to sweep them aside. You are pressed for time: you want to keep them off balance.

There is a Union objective marker on the crest of Buck Hill and a Confederate one at Matthew Farm.

You take the first turn.

Evans on Matthews Hill, 21July 1861

Confederate Forces

Shattered point: 36

Evans' Demi-Brigade:

4th South Carolina Volunteer Infantry Regiment 6 E R

Louisiana Volunteer Infantry Battalion 5 E V

Battery 2 light smoothbores

Bee's and Bartow's Brigades:

11th Mississippi Volunteer Infantry Regiment 3 E R

2nd Mississippi Volunteer Infantry Regiment 8 E R

1st Alabama Volunteer Infantry Regiment 8 E R

7th Georgia Volunteer Infantry Regiment 7 E R

8th Georgia Volunteer Infantry Regiment 7 E R

Hampton's Legion 8 E R

Walton's Reserve battery 2 light smoothbores

Colonel Evans, you constitute the left flank of the combined Confederate armies. Beauregard is launching a right hook against the enemy this morning and your role was to cover the Stone Bridge at Bull Run. However pickets have reported major enemy troop movements off to the left rear. On your own initiative you have left the bridge. As the game begins your troops have reached Buck Hill, across the line of enemy advance. You have also urged Beauregard to send reinforcements or face collapse.

You may deploy Evans' Demi-Brigade (only) at point B on Buck Hill, facing North. Your aim is to hold up the enemy long enough for the army to realign. Your shatter point is higher than usual to reflect your readiness to sacrifice your command for the benefit of the rest of the army. There is a Union objective marker on the crest of Buck Hill and a Confederate one at Matthew Farm.

The Union player has the first turn.

Roll a die each turn from turn 2 onwards. Result:

1-4: no reinforcements.

5-6: 1st time: the two Mississipi regiments arrive on south end of Sudler rd.

2nd time: remaining regiments of Bee and Barstow.

3rd time: Hamptons Legion 4th time: Waltons battery.

Evans on Matthews Hill: 1st Bull Run

