

Campaign briefing: General Jackson, Commander of the Army of the Valley

Your campaign objective

It is your task to keep Washington's attention on the Valley and to tie down as many Federal troops in the region as possible. You will achieve this by aggressive action and constant movement. You should keep the enemy dancing to your tune.

Until recently you were greatly outnumbered but General Ewell has arrived with his division and while the Federals still have a numerical edge, you have the advantage of superior mobility and excellent intelligence.

You should now agree your plan of campaign with Ewell. All correspondence with Ewell may be sent to him by email but you must copy it to Tim.

Your forces

Your force consists of four infantry brigades and an excellent cavalry regiment. Details are set out in the orders table at the end of this briefing.

Ewell's force consists of four infantry brigades and supporting cavalry.

There is an independent brigade at McDowell that is not under your or Ewell's orders but will participate in the defence of that town if attacked.

Your division is of very high quality, especially the first, "Stonewall" brigade that you led to victory at Manassas last year. Your men are capable of moving very fast: unlike the enemy, your troops can cover amazing distances with minimal loss of fighting power. Your cavalry is exceptional and the civilian population is mostly friendly to you. These factors combine to give you reliable intelligence on enemy strength and movements.

Your command begins the campaign in Staunton, with scouts in surrounding areas.

You are well supplied but you must maintain an unbroken route for all your units back to Staunton. It may be necessary to detach units to guard your supply line.

Ewell is at Stannardsville.

The enemy

The enemy has two forces, one under Banks and one under Frémont. Banks commands Shields' division and garrison troops at Harper's Ferry. Shields has been in the valley for several months and his troops have gained your respect. Frémont commands Blenker's division plus some independent brigades. Frémont has been curiously inactive in recent months but is now on the move.

You understand Shields to be at Winchester and Frémont at Moorefield.

Orders for turn 1

Please now write orders for turn 1 by completing the table below. Before doing so you may correspond with general Ewell by email, copying your correspondence to Tim.

Turn number 1							
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	Unit	Fighting Power/ Scouting Value	Starting box	1st impulse	2nd impulse	3rd impulse	Ending box
	Jackson		Staunton				
1	Garnett	FP 5	Staunton				
2	Burk	FP 4	Staunton				
3	Fulkerson	FP 4	Staunton				
4	Connor	FP 3	Staunton				
5	1/Ashby Cavalry	FP 0.5 SV 2	Staunton				
6	2/Ashby Cavalry	FP 0.5 SV 2	Staunton				
7	3/Ashby Cavalry	FP 0.5 SV 2	McDowell				
8	4/Ashby Cavalry	FP 0.5 SV 2	Harrisonburg				
	Scott (immobile)	FP 3	McDowell				