

A scenario for Soldiers of Napoleon by Warwick Kinrade

The fight for Markkleeberg, am 16 October 1813

Description

It is the first day of the battle of Leipzig. Schwarzenberg's Coalition army confronts Napoleon's Grand Army south of the city. This game covers the morning assault by Kleist's 4th Column on the Franco-Polish forces at Markkleeberg.

1. Theatre

- This battle takes place during the War of the Seventh Coalition. Both sides have a +0 Operational Advantage.

2. Games size and points total

- Large division.

3. Armies

| VIII Corps (Poniatowski) | | | | | | | | | |
|--------------------------|----|--|--------|-------|--------------|------------|------------------------|-------------------|-------------------------------------|
| Pts | MV | Unit title | Type | Bases | Quality | Discipline | Firing | Melee | Special |
| 15 | | Krasinski, 27th Division | | | | | | | Commander of the highest reputation |
| | | Brigade Grabowski | | | | | | | |
| 66 | 1 | 1st Btn, 8th Polish IR | Inf | 6 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| 55 | 1 | 2nd Btn, 8th Polish IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| 66 | 1 | 1st Btn, 16th Polish IR | Inf | 6 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| 55 | 1 | 2nd Btn, 16th Polish IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| | | Malczewski | | | | | | | |
| 85 | 2 | 1st Btn, Vistula R | Inf | 5 | Seasoned | 4+ | Musket 4+ | Bayonet 3+ | Sk 3 |
| 102 | 2 | 2nd Btn, Vistula R | Inf | 6 | Seasoned | 4+ | Musket 4+ | Bayonet 3+ | Sk 3 |
| 18 | 2 | Polish 6pdr Foot Battery | Art | 2 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |
| | | Uminski, 27th Cavalry Brigade | | | | | | | |
| 57 | 2 | Krakusi | Lt Cav | 4 | Seasoned | 4+ | | Lance 2+ Sabre 4+ | Shock 1, Beau sabreur |
| 34 | 2 | 14th Polish Cuirassiers | Hv Cav | 2 | Professional | 3+ | | Sabre 3+ | Shock 2, Armoured |
| 18 | 2 | Polish 6pdr Horse Battery | Art | 2 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |
| | | In Reserve | | | | | | | |
| | | Reserve Brigade | | | | | | | |
| | | Brigade Bagneris, 52nd Division | | | | | | | |
| 55 | 1 | 1st Btn, 37th prov French IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| 55 | 1 | 2nd Btn, 37th prov French IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2 |
| 30 | 1 | 1st Btn, 39th prov French IR | Inf | 6 | Militia | 5+ | Musket 4+ | Bayonet 5+ | Sk 1 |
| 18 | 2 | French 8pdr Foot Battery | Art | 2 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |

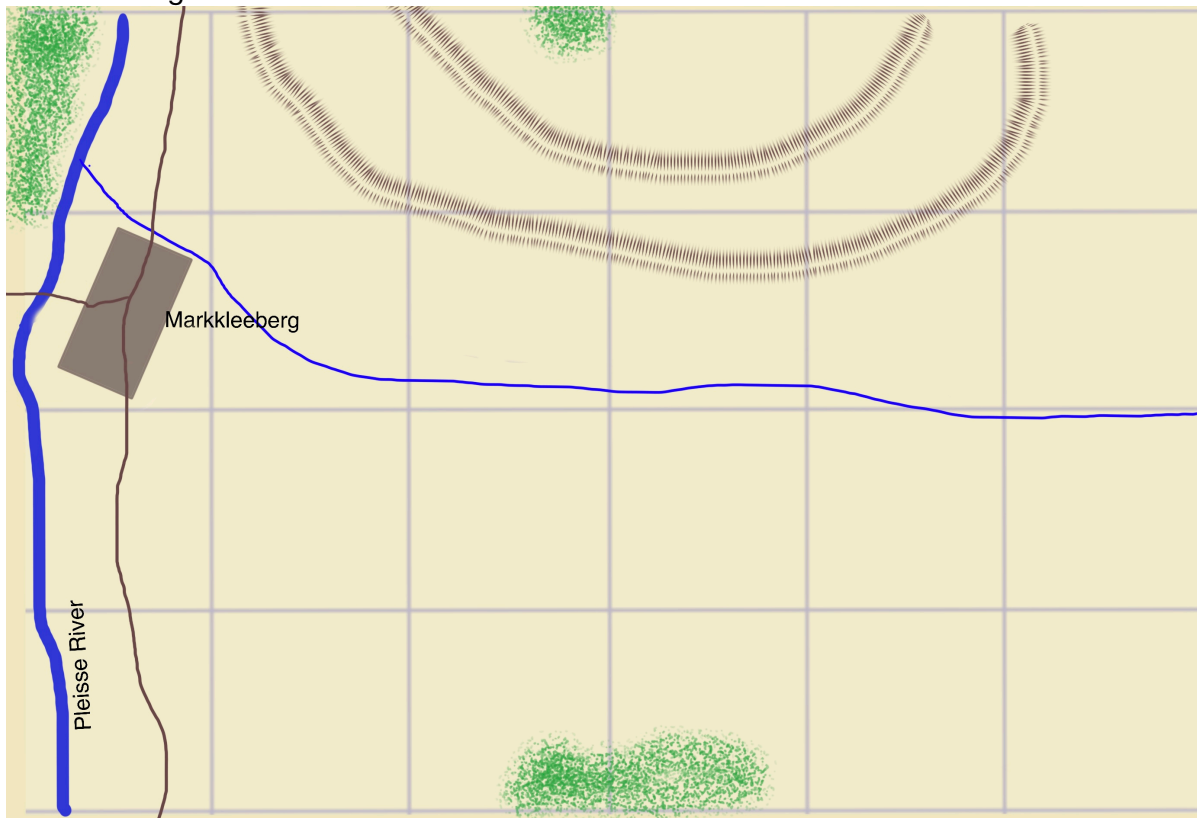
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|-----|----|-----|--|--|--|--|--|--|--|
| 729 | 21 | +D3 | | | | | | | |
|-----|----|-----|--|--|--|--|--|--|--|

| 4th Column (Kleist) | | | | | | | | | |
|---------------------|----|------------------------------------|--------|-------|----------|------------|------------------------|----------------------|--------------------|
| Pts | MV | Unit title | Type | Bases | Quality | Discipline | Firing | Melee | Special |
| | | 12th Brigade, Prince August | | | | | | | |
| | | Von Löbell | | | | | | | |
| 16 | 1 | 2nd Silesian LW cavalry | Lt Cav | 2 | Militia | 4+ | | Lance 3+ Sabre 4+ | Scouts |
| 50 | 1 | 2nd Btn, 6th Prussian RIR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 50 | 1 | 2nd Btn, 11th Prussian RIR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 18 | 2 | Prussian 6pdr Foot Battery | Art | 2 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |
| | | 2nd Silesian IR | | | | | | | |
| 50 | 1 | 1st Btn, 2nd Silesian IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 50 | 1 | 2nd Btn, 2nd Silesian IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 65 | 1 | Fusiliers, 2nd Silesian IR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 2, Light |
| 6 | 0 | Jäger detachment | | | | | | | |
| | | Helfreich, 14th Division | | | | | | | |
| | | Brigade Lialin | | | | | | | |
| 36 | 1 | 1st Btn, Tenginsk Russian IR | Inf | 3 | Seasoned | 4+ | Musket 4+ | Bayonet 4+ | Sk 1, Stoic |
| 36 | 1 | 2nd Btn, Tenginsk Russian IR | Inf | 3 | Seasoned | 4+ | Musket 4+ | Bayonet 4+ | Sk 1, Stoic |
| 36 | 1 | 1st Btn, Estonian Russian IR | Inf | 3 | Seasoned | 4+ | Musket 4+ | Bayonet 4+ | Sk 1, Stoic |
| 36 | 1 | 2nd Btn, Estonian Russian IR | Inf | 3 | Seasoned | 4+ | Musket 4+ | Bayonet 4+ | Sk 1, Stoic |
| | | Brigade Winstoff | | | | | | | |
| 36 | 1 | 1st Btn, 25th Russian Jäger R | Inf | 3 | Trained | 4+ | Musket 4+ | Bayonet 5+ | Sk 2, Stoic, Light |
| 36 | 1 | 2nd Btn, 25th Russian Jäger R | Inf | 3 | Trained | 4+ | Musket 4+ | Bayonet 5+ | Sk 2, Stoic, Light |
| 36 | 1 | 1st Btn, 26th Russian Jäger R | Inf | 3 | Trained | 4+ | Musket 4+ | Bayonet 5+ | Sk 2, Stoic, Light |
| 36 | 1 | 2nd Btn, 26th Russian Jäger R | Inf | 3 | Trained | 4+ | Musket 4+ | Bayonet 5+ | Sk 2, Stoic, Light |
| | | | | | | | | | |
| 27 | 2 | Russian 6pdr Foot Battery | Art | 3 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |
| 28 | 2 | Prussian 12pdr Foot Battery | Art | 2 | Seasoned | 4+ | Shot 5+ Canister 4+ | Var. 5+ | |
| 56 | 2 | Loubny Russian Hussars | Lt Cav | 4 | Seasoned | 3+ | Carbine 5+ | Sabre 3+ | Scouts, one shot |
| | | Reserve Brigade | | | | | | | |
| | | von Schwichow | | | | | | | |

| | | | | | | | | | |
|-----|----|----------------------------|-----|---|---------|----|-----------|------------|------|
| 50 | 1 | 1st Btn, 11th Prussian RIR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 50 | 1 | 3rd Btn, 11th Prussian RIR | Inf | 5 | Trained | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 42 | 1 | 1st Btn, 10th Prussian LW | Inf | 6 | Militia | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 42 | 1 | 2nd Btn, 10th Prussian LW | Inf | 6 | Militia | 4+ | Musket 4+ | Bayonet 4+ | Sk 1 |
| 888 | 26 | +1 | +D3 | | | | | | |

4. Terrain notes (refer to page 41 of rulebook)

- Each square on the map represents 12 paces
- Water Features: the River Pleisse is unfordable. The east-West stream is fordable along its length and counts as a linear obstacle.
- Hills: the hill is a gentle slope. The first contour can block line of sight but otherwise confer no uphill advantages. Artillery deployed on the second contour may fire over 1 other unit, provided it is over 5 paces from the target.
- Woods: the woods are treated as Open. They count as difficult terrain for infantry and cavalry and open terrain for light units and those in extended line.
- Buildings: all buildings on the map are brick-built. Place wall and building models from your collection within the grey shaded village area. The village of Markkleeberg should be capable of holding 3 or 4 battalions.



5. Special Circumstances

- None apply.

6. Command Points

- The French have D3 Command points.
- The Prussians have D3+1 Command points.

7. Tactical Order

- The Prussians have the All-out Attack order.
- The French have the Defence order. In this scenario they have no possibility of receiving fieldworks. Other aspects of the order apply as written.

8. Tactical Advantage

- The Prussians begin the game with the tactical advantage. This gives an extra command point, obliges the French to deploy the first brigade and gives Prussia the first Initiative.

9. Deployment Plans

- The Prussian deployment plan should be in left echelon, with the units from 12th Brigade on the left and 14th Division on the right (Eastern) flank. The 2 Polish on-table brigades deploy in line abreast, with 27th Division on the right and Uminki's brigade on the left (Eastern) flank. Exceptionally, the right hand Polish brigade may occupy any part of the village of Markkleeberg, even though this is further than 1/4 of the way onto the table.

10. Reserve Brigades

- Bagneris's brigade of 52nd Division is the French Reserve brigade and will arrive in the left third of the French table edge. Von Schwichow's brigade is the Coalition Reserve brigade and will arrive in the central third of the Coalition table edge.

11. Deployment

- The Poles deploy the first brigade.